



Batman: The Stone King

Alan Grant , Mark Schultz

Download now

Read Online →

Batman: The Stone King

Alan Grant , Mark Schultz

Batman: The Stone King Alan Grant , Mark Schultz
Superman. Batman. Wonder Woman. The Flash. Green Lantern.

They are the world's greatest super heroes, fighting endlessly against corruption and injustice. Each of them alone is a formidable opponent of evil, but banded together their powers are unmatched. Ever ready, they stand united as the --

JUSTICE LEAGUE of AMERICA

Something has been unearthed in Gotham City, something that should not have been disturbed. An ancient pyramid has unleashed supernatural energies throughout the world. Drawn to the eye of this arcane storm, the heroes of the JLA become caught in the grip of a force far beyond their extraordinary powers. Only Gotham's protector, the Batman, manages to escape -- but to free his allies and stop the chaos that is fast engulfing the world, the Dark Knight must somehow unlock the pyramid's secret curse.

Batman: The Stone King Details

Date : Published February 26th 2001 by Pocket Books

ISBN : 9780743417105

Author : Alan Grant , Mark Schultz

Format : Paperback 297 pages

Genre : Dc Comics, Batman, Sequential Art, Comics, Superheroes, Audiobook

 [Download Batman: The Stone King ...pdf](#)

 [Read Online Batman: The Stone King ...pdf](#)

Download and Read Free Online Batman: The Stone King Alan Grant , Mark Schultz

From Reader Review Batman: The Stone King for online ebook

M. says

Alan Grant was one of the regular stable of writers during Denny O'Neil's tenure as editor of the Batman comics in the 1990s. A heady time when a tight ship produced some great comics and epic sagas. Grant's style was a bit more bizarre than the rest, as often evidenced in the title where most of his stories appeared, **Batman: Shadow of the Bat**.

This book was very much in line with Grant's stories: a mystical threat buried in Gotham (a city where even the ancient history is bathed in darkness and evil) is inadvertently unearthed, and the Dark Knight must use his earthly wiles to defeat a supernatural menace.

The JLA features prominently in this book (this is the Grant Morrison era of the team, with Kyle Rayner as Green Lantern and Wally West as the Flash), and Grant does a fine job of getting inside the personalities and private lives of the six members who appear here (the others are Superman, Wonder Woman and the Martian Manhunter). This book took a page out of the 1960s Justice League tales, offering brief individual chapters to each team member before they come together at the end. In the interim, however, Batman takes center stage and Grant's handling of the character (the Modern Age version) is excellent.

I "read" this book on audio CD, so the special effects and voices of the various actors helped add depth and interest to what was otherwise a very basic - and quite predictable - JLA/Batman tale. It felt like it was about one CD too long (there are six in total), but spaced out over a few days this will provide you with an engaging, well-presented "movie in your mind". I plan to seek out another audiobook from the company that produced this (Graphic Audio).

Glenn says

Poorly written, overblown, cliché ridden novel of Batman and the JLA taking on an ancient evil hidden in a pyramid under Gotham City bent on destroying the world. Only the fact that I am a sucker for this kind of slam-bang caped action crap keeps me from just saying that is was junk, but I have to admit I had a good time.

Kate says

Listening to the Graphic Audio made this otherwise mediocre book really good. The voice actors were great!

Nathan Johnson says

Batman is great, but he should really do his own thing. The contrast between Batman and the JLA makes most of the JLA look like cartoonish buffoons.

And really Flash... Wonder Woman can move her wrists fast enough to block energy rays and bullets. You can run to the Atlantic Ocean and back in seconds, but can't move fast enough to dodge those same energy

blasts.

The worst thing about this is how each character has to announce their powers, or the powers of their comrades. Such a scene would go like this:

Batman: "Superman, use your super strength to dig a trench!"

Superman: "Right away!"

Realistically...

Batman: "Superman, use your super strength to dig a trench!"

Superman: "Really? Because I thought I might go rent a backhoe or something. I am so glad you told me to use my super strength instead!"

Bruce says

How would you like to delve into the psyche of The Dark Knight? Ever wonder just how prepared Batman truly is? Ever wonder how much the human brain can retain, and to what ends will someone with just the right amount of drive can accomplish in ANY given circumstances? Want to know the WHY Batman is the ultimate tactician amongst the Justice League, and why a mere mortal with no 'Superpowers' is renowned throughout the DC Universe? THEN READ THIS! I read this years ago while I was still in the Navy during my 2001-2005 tenure aboard the USS Enterprise CVN-65 before she was sadly decommissioned in 2012. For ANY avid Batman aficionados, The Stone King is a MUST READ, truly! The way Alan Grant captures the sheer essence of Bruce Wayne's phenomenally indescribable highly attuned mindset of Batman is a pure joy to read! From his heightened awareness, to his very well researched techniques into eidetic memory that give him that constant razor's edge, this book is a TRUE Batman fan's must-have! Written in 2002, but definitely eons ahead of the Batman landscape. Y'all gotta give this a go!!! You won't be disappointed. Trust an old Navy Veteran that used to get swept away out to sea for hours on end in the adventures of The Caped Crusader! Batman earns his stripes several times over in this Justice League adventure.

Lynnette says

I read a lot of DC/MARVEL prose novels. Not all are good. Many authors don't take time to really understand the history behind the individual character. I think this is one of the best.

If you are looking for GREAT literature, this genre is probably not for you. If you are looking for something with imagination, thrills & SUPER Heroes who care to the point of sacrifice, then give this a try.

There are other great prose novels out there.

Vanessa Wolf says

This would be a three star story, but I'm giving it another star for the music alone. I've never wanted to buy

the soundtrack from an audio book before. I was skeptical picking this up because the last "movie for your mind," I heard was *Infinite Crisis* and I thought that was terrible, the music often overwhelmed the audio on that one. And maybe I was a bit biased because it was my least favorite Flash. That said, this one was MUCH better.

It incorporates a lot of the JL relationships without needing a lot of backstory, if you saw the animated show as a kid you won't be lost. Was hoping for a Zatanna or a Hawkgirl appearance, but it only deals with Supes, Bats, Flash, Wonder Woman, Lantern, and the Martian Man-Hunter. Most of the book follows Batman, but you get a few nice side deaths along the way, and good mixing. If you pick up this book make sure you get the audio.

David Dougall says

[The motivations of the antagonist's host were terrible. The girlfriend and the psychic were entirely superfluous. The attempted "Love Conquers

Jacobi says

This story is alright if you read it. It's nothing special, but there are certainly worse books based on Batman out there. However, if you get the audio book version from Graphic Audio this instantly turns into something special.

Not just an audio book, Graphic Audio turned this into more of a radio play. There were a full voice cast, sound effects, music, the whole nine. I've been a fan of radio dramas for a while, and this certainly scratched that itch.

The voice talent ranged from good to awful, but there was definitely more good than not. Most importantly though, is they got the voice of Batman down near perfectly. Kevin Conroy will forever be the voice of Batman to me, but the guy tapped to portray the Caped Crusader in *The Stone King* definitely rose to the challenge.

Irraya says

I'm currently listening to the six GraphicAudio JLA books, starting with this one.

This book had a lot of annoying background music that just didn't seem apt for most of the scenes. A lot seemed adrenaline fueled, which wasn't really needed for the filler scenes, just the action packed ones.

There wasn't a lot of focus on Batman, and hardly any on Bruce Wayne.

These are short books, and the GA makes them a fun listen. However they're not that great, and definitely not worth a re-listen.

GrimNir says

I listened to this book via Graphic Audio (a movie in your mind) expecting the additions of sound effects and music to make it come alive as with previous Graphic Audio productions I had enjoyed (I recommend Rocket Raccoon and Groot save the universe) However even their stellar production could not save this drab, half hearted and even neglected story.

This was sooooo annoying. Basic DC super hero ethos errors.

(1) The Author speaks of the Flash's uniform materializing by the power of the speed force. NO! Its man made and kept compressed inside a ring.

(2) He talks about Wonder Woman having super speed to match Superman... since when?

(3) And although Superman's dislike of batman is accurate when compared with the 1980's comics it grates when in contemporary superman batman comics the two are friends with total trust for each other. I'm not up on the current new 52 relationship beyond that it started out rocky.

Other errors ensued too.

This really ruined any regard I was to have with this story. It meant the author obviously was not a fan, and obviously was not bothered enough to do some basic research into the characters he was writing about. The actual story kind of pointed to that as well. Listening to this was quite simply a chore. He made even the action scenes seem flat and boring. In one scene the antagonists powers were magical, this means Superman should have struggled with them as its one of his weaknesses, but nope the author missed that one too.

With no redeeming features to this story, with evident disinterest by the author, with a flat stale story line and unimaginative action I abandoned this book about half way through.

Aaron says

Alright, I have a weakness.

That weakness is for cheesy audio drama.

This is a cheesy audio drama.

Batman I would say is not a complete stranger to supernatural goings on in his little corner of the world known as Gotham. That said I didn't expect a story so devoted to supernatural happenings and explaining their legitimacy in the ancient world as much as this one. Batman is a guy who deals with a lot of criminal madmen who's most supernatural trait is their devotion to committing their particular crimes du jour. He handles corrupt police, mobsters, weirdos who are unfortunate victims of seeming superscience (that is to say 'scientific' justifications for things that are more or less fantastical) and a lot of everyday crime. How does he do this when the stakes are a little higher and his opponent can probably go toe to toe for a few rounds with Superman?

Simple: He's the smartest guy in the room. And extremely paranoid. And so used to investigating and taking apart career criminals and supervillains, both natural and supernatural, that doing a lot of this superhero stuff is second nature to him. He learns not just how to do something but how to do it in the most effective, efficient and morally sound way possible. Gotham is a city rampant with crime and Batman wrangles as much in as he can because he knows how every piece on the board is moving and if he doesn't he learns very quickly. This isn't to say the other members of the Justice League aren't smart either, or driven, or capable,

but Batman is obsessively devoted to his job and to be the best at that job he has to be capable of doing and knowing a lot. And it keeps him spooky, even to people like Green Lantern and Superman for whom regular humans are not even an issue most of the time in a contest of various forms of prowess.

This story expressed that pretty well by having Batman as the sole member of the JL who isn't caught in a pretty serious trap. There were a lot of cut aways to other JL members doing heroic things for sure but Batman was the star of this one. Just the sheer repository of knowledge he has alone is staggering, imagining the average person doing what he does is difficult to even fathom.

The best part about Graphic Audio though is just the sheer number of actors and sound effects it brings to the table. I feel like I'm watching one of the older Adam West shows even if the main character is a more gritty, growly sort of modern Batman who is usually dead serious. There's a lot of magical sparkles and auditory versions of onomatopoeia for fist fights and I really cannot help enjoying myself when I listen to this.

It won't change the world, but I think it's good fun.

Eli Poteet says

I would like to give it a 3.7 because I stumbled across a surprisingly diverse vocab refresh list. It does not warrant a 4 from me personally because there is a low likely hood of a reread.

I feel as though this was a good batman detective novel, although I found the other superhero views to be weak and generally unremarkable. Honestly, This book reminded me of a misc mixture of random tv episodes. I was not particularly surprised or turned around at all in this chapter book and I would've genuinely appreciated less use of the word coalesce (and the word craggy when describing the Martians eyebrows).

I did appreciate the inclusion of general history and museums and global references. These types of techniques make me feel more invested and rooted into the reality of the fiction.

This plot could make an excellent cross over opportunity for DC and hell boy. The superhero world is darkly steeped in improbable happenstance and I believe the religious supernatural emphasis of hell boy would mix well in the stone kings story.

Daniel Giroux-Pare says

Eh. Didn't really like this one...not a long enough book to develop characters.

Pat says

I like Batman and I like archaeology, so I thought this would be a good mix. Turns out, not so much.

It's subtitled with the Justice League of America, but the other members don't play much of a part in the story, being either trapped or absent for most of the story.

The villain is a standard one note fellow, wanting to cleanse the world because people are scum, blah blah blah.

The audiobook included the word "dervish"(as in "whirling dervish") more than once as a simile. The first time was clever. Repeated usage came across as the author having run out of vocabulary.

And honestly, how many times do I need to hear about the stinking entrails on the floor of the temple?

Once was enough for this book.
