



## The Walking Dead, Vol. 14: No Way Out

*Robert Kirkman , Charlie Adlard (Illustrator) , Cliff Rathburn (Illustrator)*

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The survivors of Robert Kirkman and Charlie Adlard's Eisner Award-winning post-apocalyptic survival adventure have found relative safety in the confines of the community's walls—or have they? As conflicts continue within, the undead approach from the outside. Everyone is forced to make hard decisions, and this chapter of New York Times Best-Seller The Walking Dead proves again- no one is safe.

### The Walking Dead, Vol. 14: No Way Out Details

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Author : Robert Kirkman , Charlie Adlard (Illustrator) , Cliff Rathburn (Illustrator)

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## From Reader Review The Walking Dead, Vol. 14: No Way Out for online ebook

### Bookdragon Sean says

I love complex characters in fiction. Who doesn't? I like characters that are morally conflicted and deeply torn. If they are going through some form of crisis it means they are distinctly human; their emotions are real and their actions unpredictable: they are volatile and potentially dangerous.

Enter Morgan, one of my favourite characters from the television series:

He is a man who has abstained from killing because the consequences of it drive him to the brink of despair. He has no off switch, once the floodgates open (and the bullets start flying) he cannot control himself. So he has decided to step back, to carry no guns and simply defend himself with a staff when absolutely necessary. And he is rather deadly with it, but circumstances arise to complicate his life. He is forced into a corner and forced to kill in order to save another life. What does he become after? Where does he stop?

He is one of the most interesting characters in the series, but, unfortunately, in the comics he is so very, very weak. He is emotionally numb, stoic and a complete liability until he lets down his barriers and becomes a needy, emotional, blubbing wreck. His reactions are understandable, though it is just portrayed far more effectively on the screen. Morgan becomes hard and he uses his grief to become a bad-ass.

At this point I'm actually contemplating abandoning this series all together. I'm reading it out of habit and feel like I have to continue due the subnational time investment I've already put in. I may try another issue sometime in the future, but not anytime soon. It's starting to feel a little dull, the show is just so much better.

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### Sarah says

This was such a good volume. It packed everything that makes The Walking Dead so good and addicting into this volume - action, character development, plot development, shocking scenes, death, horrible injuries, sad people, excitement, amazing art work, amazing writing, as well as all of its usual psychological stuff. It was just so good that it deserved 5 stars. I was reading it so fast because it was so exciting! Rick is one crazy dude. I mean what he did - I was so shocked (and upset) but it definitely showed me the lengths he is willing to go to. I always feel like I can no longer be surprised by this comic because of everything that has happened but I swear, it shocks me in almost every other volume! Another great thing about this comic is the fact that it is unpredictable. Some bits, yeah they're really obvious but seriously there are so many twists and turns that overall, I'm barely just keeping up with the group, never mind guessing what's going to happen next!

I really recommend this to EVERYONE. It doesn't matter if you watch the show or not or if you like comics or not, this series is above and beyond everything that classes it as a zombie comic. It's ability to deliver in every single issue is just crazy, it's completely insane really. To think that I've read 80 odd issues and I haven't disliked a single one yet. I can't wait to read what happens next. Hope.

## Wendy says

update: Another bonus to the whole series is, if you line up all the trade covers next to each other, the zombies at the bottom make one big, long banner.

Here we go... a little sample below.

3/20/12  
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To be honest, not much happens here. Nothing to look at, move along folks.

Just more hooking up between survivors, characters you barely had a chance to get to know getting eaten, characters you like being killed out of mercy, and then the final kicker at the end... which you will read for yourself.

Atleast Rick(Robert Kirkman)FINALLY just comes out and says that it isn't about managing the roamers, it's about the people they come in contact with that make the difference. Well, Good for you Robert.... PLEASE, wrap up this series... or take it in a new direction altogether. Enough of the move in to a safe place, all heck breaks loose, kill off some people, and move on.

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I can't believe there is 'to be continued' at the end...

Does anyone have a clue when this *will* end? I'm praying for a happy ending, 'cuz it really couldn't get worse.

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## Lauren Stoolfire says

Rick and his new community are in terrible danger when a herd of roamers take down a section of what was thought to be sturdy wall. Just when they thought they had found a tiny modicum of security, everything begins to fall apart. This herd is one of the biggest threats that they have faced in a long time, and not everyone will make it out unscathed.

This volume is truly gut wrenching, but I couldn't look away. If you thought the previous volume was intense you're in for quite a ride here. After having watched the fifth season of the tv adaptation, I had almost forgotten just how young Carl is here. He's eight rather than the fifteen or so that he is in the show. Needless to say that by the end of this volume I reacted something like this:

At least Rick had quite the opportunity to make an excellent speech regarding hope.

## Fables&Wren says

### WrensReads Review:

Even though the show is going down the toilet right now, I am still interested in the comics. I mean, I haven't even gotten to Negan yet!

Do you remember this episode?

Or this, poor-special-features-season-premiere-that-we-were-all-like-wait-what-is-happening-again?

Or this woman who was all like "I'm big and bad and can take care of myself and my sons (LOL)?"

Well, the graphic scene involving Jesse and her younger son and that random start to a season is in this volume. The comic was such a better read than the show being a watch. It was written well and things didn't feel forced (which is what the show has become in my opinion).

Oh, and this happens:

*\*not marking as a spoiler because everyone and their cousins know that this happens and if you don't, I bet that rock that you have been living under is still where you left it.*

and we are left with this..

WrensReads | Goodreads | Twitter | Instagram

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## Alejandro says

### Alexandria under Zombie attack!

*This is the fourteenth volume of The Walking Dead, collecting the comic book issue from #127 to #132.*

### Creative Team:

Writer: Robert Kirkman

Illustrators: Charlie Adlard

Additional gray tones to inking: Cliff Rathburn

## Chapter Fourteen

### NO WAY OUT

*Well, boys... Good plan so far. Now what?*

Rick's group is again...

...Rick's group...

...but now it's larger...

...and so its the menace falling over it too.

Alexandria was the scenario for a power struggle where Rick took the lead again and just in time since...

...Alexandria is under massive zombie attack and it will be impossible that everybody would get alive from this...

...since indeed in the apocalyptical world of *The Walking Dead* nobody is safe...

**...NOBODY!!!**

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### **William Thomas says**

Have you ever seen the movie 'Groundhog Day' with Bill Murray? Where he relives the same exact day over and over to the point of inanity? But only he knows that its the same day, and everyone else just keeps reliving and then he starts trying to kill himself in a number of diferent ways like driving off a cliff and a toaster in the bathtub and robs an armored car just to see what would happen. Its a great movie. I love it. but that's because the joke went on for 90 minutes and not 6 years.

The Walking Dead comic book is 'Groundhog Day'. It keeps reliving its same stories, keeps doing the same exact tings to the point of inane repetion. What was once a fresh breath of air is now soured milk. Its as rotten as zombie flesh and its time for Kirkman to just give up the ghost.

I'm not going to hide this review for spoilers because nothing here is a spoiler.

What have Rick and the gang gotten themselves into now? Same old high jinx as last issue. Find somewhere safe, but 'oh no! its not really safe!', run, duck, dodge, kill zombies, some characters die, they pick up the pieces. Repeat ad infinitum. This is the book that doesn't end... it just goes on and on, my friend...

What's worse is that now all the characters seem to have the same personalities, they're all just a blend of each other, which is the hallmark of lazy writing. Lazy artwork in this book to match it and we have something that doesn't deserve to be read anymore.

Don't get me wrong. I love horror. Love it. And I understand that every slasher movie is essentially the same slasher movie remade. But great horror, really great horror, focuses on the humanity and not the horror. Books like 'I am Legend' and movies like 'Dawn of the Dead' understood this fact. Without the humanity, there is no contrast for the horror. That's what Kirkman originally understood when this series started. Its

what he and Tony Moore tried to convey. They did an excellent job. Now, its just tired, and needs to be put to rest. I don't care about any of these characters anymore. I really, really don't. Why won't they just die? Please Robert Kirkman, kill them. Kill them all.

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### **Michelle Curie says**

It's happening: The Walking Dead is losing me. It's not the ups and downs that have tired me out, but the consistent steadiness of storytelling. Each volume brings a few changes in this post-apocalyptic world, but on the large scale, nothing is ... happening.

We get more of Rick and his people realizing that they might not be as safe as they thought they'd be in Alexandria, and every issue they had felt familiar from previous storylines. It's the last third that finally brought some excitement back to the series, and it ended with enough of a cliffhanger to make me read on, despite my fading interest.

This episode did make clear how numb our bunch of survivors have become. They have lost so many people, made so many hard decisions, that they have lost a lot of compassion and empathy that one might argue makes us all human. It's about survival and saving the ones that matter most to you.

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### **Becky says**

Well then. Remember when I said the last few volumes were a mite slow? This one made up for that in spades. This one got the ol' ticker going, that's for sure.

Crazy, grim, exciting, and dark. And that desperation at the end... the revelation. The hope. The clean-up. Yikes.

So good.

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### **Artemy says**

A bit better than the previous book, although filled with some weird-ass decisions made by most of the main characters. And of course, *that* Carl moment — just no. No way. And it seems like the community is here to stay, so that's not good news. Anyway, moving on to the next one.

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### **Patricia Crowther says**

If I was rating these things this one would get the highest score so far. Some of my favourite moments from the show! ?????

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## Ayman Gomaa says

This Volume was so shocking and the ending is mind blowing so i won't spoiler it but one of the best volumes in the walking dead , it contains everything u hoping for after many slow actions in the last episodes and it was so so dark :( idk if Robert Kirkman so dark or thinks that is life :(

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## Kemper says

*The Walking Dead* series is soooooo dark....

“How dark is it, Kemper?”

*The Walking Dead* series is so dark that:

- each volume acts like a small black hole and immediately sucks all available light out of any room they're placed in.
- it used to give wardrobe advice to Johnny Cash.
- Stephen King considered calling the *Dark Tower* series *The Walking Dead Tower*.
- people who have read it have then watched *Requiem for a Dream* to cheer themselves up.
- Andrew Vachss had to stop reading it because it was too grim for him.
- whenever sales of anti-depressants drop off, the pharmaceutical companies start handing out free copies.
- that it apparently drove the AMC executives mad and led to them firing Frank Darabont in a cost cutting measure on the highest rated show it ever aired.

And this one is worse than usual. So if you like your zombie apocalypses to plumb the depths of despair and the limits of humanity, this is the one for you.

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## Darren Hagan says

Such an improvement from Volume 13. A much faster pace and things actually happen. This one finishes off where the latest episode of the show did (as of February 15th) and I'm glad to see there were very few changes.

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## Sam Quixote says

This bleedin' colony...

Rick and co. are so cosy in their walled-in compound that the story has become about the various characters hooking up, like a post-zombie apocalypse Big Brother – argh, true horror! Thankfully Robert Kirkman stirs the pot a bit by throwing a massive zombie herd at them which manages to breach their walls and kill off a bunch of the survivors.

There isn't much to say about the first two-thirds of this volume – Rick gets some, other characters get laid, everyone spins their wheels – but the final third saves this volume from being a total waste. If you're like me and find the paper-thin characters' dying off hilarious, you'll be chuckling quite a bit in this one!

It says a lot about Kirkman's shoddy character work that I didn't care while watching one after another die gruesomely and found the earnestness with which the other characters' reacted to their deaths be funny rather than tragic. I know that makes me sound a little crazy but I just don't buy half of these characters as even halfway real so it's not like seeing people I care about dying. Oh, and the arm-chopping in this book felt more slapstick than anything else too – great comic timing, Charlie Adlard!

That said, a character who's been here from the start gets killed and I still laughed – maybe because of the double splash page over-announcing its importance and the way the character looked when they got it? Either way there's no way the character lives after that injury and if they do I'll be seriously annoyed – I didn't like them much anyway!

This volume raises a lot of questions about the zombies themselves.

These zombies move slowly right - they're not like the rage zombies from 28 Days Later, sprinting towards you? They shuffle forward in droves. So why, when it comes to running away from them, does Maggie say that she can't do it? Why can't Maggie outrun a bunch of shuffling, braindead corpses? They can't run, you can – what's the problem? Even a light jog seems sufficient to put distance between you and them, so you don't tire yourself out too soon. Plot hole?

And why does it take this long for Rick to realise that the survivors don't have to cower before the ranks of the zombies, that they can raise an army and fight them back? It's taken him 14 volumes to realise that he and others like him, with their wits about them and all the weaponry they could ask for, could perhaps stand up to unarmed, shuffling corpses who can't think! Michonne was doing this by herself before she joined the group – how thick is everyone in this world?!

Like the Kevin Costner movie of the same name, No Way Out is a really dull and repetitive volume in this increasingly stale series. The group finding this safe colony was by far the worst thing to happen to the story and we're seemingly stuck with it for now. I really hope the series improves from here on out but until they have this sanctuary taken from them, I'm not sure how it will.

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