



## Star Wars: Shadows of The Empire

*John Wagner , Kilian Plunkett , Christopher Moeller (Illustrator) , John Nadeau*

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Darth Vader wants Luke Skywalker -- alive. Prince Xizor, the largest trader in the galaxy, wants Skywalker dead. And Skywalker, along with Leia, Chewbacca, and the droids, have a goal of their own: rescue Han Solo. But Solo has been encased in carbonite and taken by the most notorious mercenary in the galaxy, Boba Fett, who intends to deliver him to Jabba the Hutt. It's a clash of good against evil, of right against wrong, and it comes to a head in the Shadows of the Empire . . . Featuring all your favorite characters from the Star Wars motion picture trilogy and a score of new ones, Shadows of the Empire is everything a Star Wars fan could hope for.

## Star Wars: Shadows of The Empire Details

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## From Reader Review Star Wars: Shadows of The Empire for online ebook

### Ill D says

Oh boy, here we go again.

I couldn't help myself. Really. I'm not sure why the spirit moved me, I just had to reread Shadows of the Empire.

And just as before, I just got more of the same shit. Right off the bat, I was continually surprised by just how goddamn redundant Shadows of the Empire really is. Unless you're into chugging George Lucas' commercial piss on tap, the essential unimportance of this interquel is just so jarringly irritating. At its very best, its just going through the motions, at worst...  $F(x) = $$$$ . We know the drill.

Semi-well adapted from the book (which is o.k. on its own) are the illustrations of Xixor's first meeting with the Emperor and the far more enjoyable depictions of Boba Fett's initial scuffle with IG-88 over Tatooine. This tasteful application is sadly nothing more than a Pyrrhic victory that provides an ample segue toward further lame-o plot development.

A hop, skip, and an interstellar jump at the speed of light away, Dash Rendar is introduced just to \*poof away a mere page later. Paid to guide, "not to do dirty work," the remaining team of gallant heroes including the original crews sans the carbonited Solo are left to their own devices to track down their frozen friend.

However, with anything exceeding a scintilla of knowledge of Jedi, any tension that could exist is evaporated before it could ever happen. Of course, Fett absconds away because of laid in stone conclusions pursuant to the next movie. Giving way to more predictable developments, the steps to Tatooine are retraced and Vader's (recently) introduced mechanic – Jix, moves forward with his own plan to infiltrate Jabba's cadre of careless curs and cads.

Just as nonsensical as most of this comic is, Dash Rendar, our otherwise solely motivated by profit mercenary, perks up out of nowhere to save Luke from the recently formed band of swoop bikers right outside of Mos Eisley. With a vacillating sense of motive and means, the golden boy of Star Wars is rescued just in time for the stolen Death Star plans via the Bothans to all too conveniently land at his feet (literally). Again, while none of this is in any way exciting, by adding a thematic underlay to the rest of the story, the battles of the bounty hunters can riff off and occur, which is far more interesting overall, no matter how ultimately futile.

Anyways, more shit goes down that explains various upcoming happenstances in Jedi, no matter how unnecessary. And while it is cool to see Xixor (in some ways at least) far more detailed in the comics as a feisty court intriguer playing both sides to his benefit, his lack of direct action and expositions of his true goals (that the novel does a far better job of) leaves his character weak and malformed. Equally maladapted and even more mal-developed is Dash Rendar who curiously leaves once more after saving Luke's dumb-ass. The story becomes dragged down by these developmental issues as the conclusion is revved up faster than a swoop bike race from here on out

Ultimately, things are wrapped up as we would expect. Sure, the ride has been purely commercial (as it always has been) in nature (admit it!). But what else could we expect? However, as a money-grubbing experiment to test the waters for the (then) potentially new trilogy, Lucas was far more successful than he could have possibly imagined.

### **David Alyn says**

Decided to re-read some of my old Star Wars comics, now that they are no longer canon. The novel was better, but this was entertaining enough.

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### **Krishna says**

Nothing special, but a fun trip to the corner of Memory Lane and Video Game Boulevard.

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### **Evey Morgan says**

3.5/5

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### **David Wardrop says**

To me this is an essential part of the Star Wars timeline perfectly filling in the time between The Empire Strikes Back and Return of the Jedi not a trilogy or two books could take place in this short space of time only one book or in this case graphic novel. I first knew about Shadows of The Empire because of the Nintendo 64 game it was a damn good game in my opinion but differs to the story in regard to IG-88. I could be giving this 5 stars due to the tinted view of nostalgia but all Star Wars fans really should give it a go.

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### **Keith says**

I really liked the novel of this story and I loved the game on N64 (I caught myself humming some of the music from the game while I was reading), so I was pretty disappointed to be disappointed in the comic. I am new to reading comics/graphic novels, so maybe my expectations aren't where they are supposed to be. I thought much of the artwork was really cool, but on occasion I had a hard time figuring out what happened in a certain scene. Sometimes I felt like the artwork was at fault, other times I faulted the storyteller. For example, (view spoiler), if I didn't already know the storyline, I would have been extremely confused about what was happening. I also think that the story would have been better if they had the plot follow one character, like the plot of the N64 game. There sure wasn't much of Dash in the comic.

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### **Diego Moreno says**

Tal vez la más icónica novela de Star Wars, donde se sutrae un personaje muy interesante: Dash Rendar, el contrabandista más engreído que podemos encontrar.

No obstante, este personaje ha llamado tanto la atención que le hicieron un video juego; ¡sí! Así es, un video

juego de la consola Nintento 64 con el título homónimo a la novela, aunque el relato del juego está basado en las aventuras que pudo haber tenido él mientras Luke, Leia y Lando intentaban rescatar a Han Solo de una de las mafias más poderosas del Imperio Galáctico.

A mi me gustó mucho, pero tampoco digamos que es una obra maestra. Es lo que es, una novela bien hecha que entretiene.

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### **Christian Petrie says**

I was not expecting it to reach the depth of the novel it is based on, but it did not expect it to be so light. However, it did have one extra thing in it, not found in the book.

To begin Shadows of the Empire takes place between Empire Strikes Back and Return of the Jedi. When it was first released it was part of a giant marketing event. There was the novel, the comics, a soundtrack, a video game, and figures. From my memory it was supposed to be all timed together, but did not work out that way.

The reason for this was to fill in the time period on what happened in between the two movies. This had some strong ideas, the biggest being the introduction of the criminal syndicate Black Sun led by Xizor. Here was a villain created not be an equal in strength to Vader, but in intellect.

If you want to read this story, I would recommend reading the novel first. This will give the main story line of the search for Han and the meddling of Xizor with Vader and the Emperor. The comic gives you the cliff notes version of this. It is a light version to the extent there are some jumps that if you had not read the book you wonder what happened.

The extra you get in the comics that is not presented in the novel is what happens with Boba Fett and getting Han to Jabba the Hut. This is what bring up my rating on the comics. I won't spoil much on it, just to suffice it is not just a clean flight to Tatooine.

In the end this is best to be read after reading the story. You can still read it, but you won't get the full depth as presented in the story.

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### **Ricky Ganci says**

It was really good, except for the fact that had I read only the graphic novel, it would have been confusing, piecemeal, and a horrible story. The novel carried the core of the plot, and the graphic novel only really added a few things here and there to fill in some cool facts about the bounty hunters and the swoop gangs. It was cool to have some of the scenes from the novel pictured. The dialogue matched perfectly.

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### **Zachary Hatton says**

There is so much missing from the actual novel and instead there's issues about things that the novel doesn't cover? Like the Boba Fett and other mercenary? There is nothing good about leaving stuff out of the book in the first place then replace it with stories that aren't in the book. It minimally tells the Shadows of the Empire

tale, but does tell it. It really irks me.

For what it's worth, what parts there are of the book are rather good, but they should have like made it more than, what?, four issues? Needless to say, it was terribly disappointing.

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### **Mary says**

I really enjoyed this book. It's the second I've read from the Star Wars universe. It takes place between The Empire strikes back and return of the Jedi. So, there's characters from the movies, and some new ones. I enjoyed getting to know Luke, Leia and Darth Vader more. Although, I was a little annoyed at Leia at one part of the book - I kept thinking, aren't you smarter than this?

One thing I enjoyed about this book is that there really is an element of danger. Because this happens between two movies, sure you know that Luke and company will be ok, but not other people. And even Luke and Leia get into situations that are dangerous and I was worried for their safety at different points.

Overall, a good read for Star Wars fans and for people who maybe watched the movies and wanted to get to know the characters a little more.

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### **Jeremy Stewart says**

Great fill in between episodes 5 and 6. Shows Luke filling out his skillset.

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### **John says**

I thought the art was decent, I think the period between Empire Strikes Back and Return of the Jedi is interesting and there were some new and existing characters that were apparently developed a bit between the films but...it's just okay. I hope the book is more impressive because this was just kind of sloppy and confusing storytelling and the dialogue was...oof...shlocky.

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### **Greg says**

Picked this up because I grew up playing Shadows of the Empire on N64. Pretty cheesy, full of scenes where Boba Fett just talks to himself or Frozen Han (so, basically to himself). And I honestly didn't enjoy Xizor as a character that much. The art bumped this up from a 2 to a 3. I'd be curious to read the novel version at some point.

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### **Dannie Stockman says**

My buddy John says this is his favorite book from Star Wars. To my knowledge it is the only story between Empire Strikes Back and Return of the Jedi. It's pretty cool in my opinion.

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