



Phule Me Twice

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When the planet Zenobia is invaded, Captain Willard Phule is made their military advisor. But, unknown to the Zenobians, they're getting two Phules for the price of one. A robot double of Captain Phule appears out of nowhere. And only the real Phule knows who the real Phule is.

Phule Me Twice Details

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Author : Robert Lynn Asprin , Peter J. Heck

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From Reader Review Phule Me Twice for online ebook

Freyavenlyo says

The fourth part in the Phule's Company series was quite a funny read. there were some parts, i really laughed out loud. the jokes weren't really new, but the in the context they were delivered, they took my somewhat by surprise.

as for the plot, phule has to uproot his company again. this time to help the zenobians, the race, phule himself discovered in the first part.

the one thing, i thought wasn't as good, was, that some things of the story weren't explained quite that well.

I'm not sure, if the 5th part, is going to start up were we left of, if asprin and heck hold true, then i think it will, but - Caution: spoilers ahead -

(view spoiler)

another thing that irked me, was that the ending seemed kinda rushed. it wasn't new. all of the phule's company books, have kinda lucky endings (so far). but often the conclusion of the plot was rather more luck than brains. after four books, it's kinda boring, to know, that all will be well on the end.

that shouldn't read as bad as it sounds. the fourth part plot was more spread out than the others. because -

Caution: spoilers ahead -

(view spoiler)

all in all, i liked it more, than the last one, and with this i'll start the next one.

Maria says

These books just keep getting better and better as the Omega Mob continues to get into situations that seem to have no solution, yet somehow they come out on top. Although Asprin described in the third book in broad terms how Android Phule was programmed, it was not until the conversation between the Rev and Android Phule that you get a graphic demonstration. Plus the robot camouflage in this book. What a concept! You could have bowled me over when Android Phule did not see Street in his camo hat. I also loved the introduction of different ideas as to the possible identification of The Hidden Ones. I never considered that there might be aliens whose range of sight and hearing might differ so radically from humans that one could neither hear nor see the other, which is just one idea among many Sushi came up with. Something to think about. And then there was the juxtaposition of the problem encountered on Landoor with dozens of King lookalikes which turns into an asset and a solution to a Major problem on Zenobia. Asprin's mind works in strange and mysterious ways. I thank him for using it to supply his readers with amusement and fun.

Michael Brown says

More fun and games as the cons out-con the cons.

Ray Charbonneau says

I love good fluff, but this series has run aground. The gimmick is worn out, and the characters aren't strong

enough to carry the lame plot.

Tracey says

Library - checked out 1 Jul; due 28 Jul - started 1 Jul - finished 3 Jul.

I've read these all too close together & the plots start blending together... I think The Omega Mob spent too much time on Zenobia & started running out of ideas about here.

Al "Tank" says

More Phulishness from the warped minds of Robert Asprin and Peter Heck. The usual cast of characters are given the task of finding an invisible "enemy" on the Zenobian home world. As usual, Gen. Blitzkrieg is out to destroy our intrepid hero while Col. Battleaxe is trying to defend him and his company of Legionary misfits.

The story is up to the standards of the first two books and thoroughly enjoyable. Of course, there's a plot twist near the end which took me by surprise. A fun read!

Douglas Debner says

Typical for this series: stupidity is a major story driver and the ending is insanely convenient. Still, the book was fun. I don't regret reading it but will likely never read it again.

Tyrannosaurus regina says

Eh. The plotting remains tighter--I suspect due to the coauthorship of the remainder of the books--but the heart is missing. And I don't mind the silliness of things when it contributes to the feel of the world, but the Elvis religion really does not.

Elastep says

nice and fun

Scott Wozniak says

We meet a new alien race in this book, and the technology continues to be laughable. It's 1990's tech in space, almost no new ideas at all. But the characters are fun and these are easy reads.

Papal Bull says

I am upset with myself that I have invested my time to finish this series.

Jessica says

...And...lost me. Still some good lines and sections, but altogether too ridiculously unbelievable to make me interested in the rest of the series. The Company lost their sparkle, their mirth, their draw in this one, and I doubt it'll come back on further readings.

Timothy Boyd says

I started reading Aspin's fantasy comedy series and was surprised to find he had branched out into SiFi. I wasn't disappointed in the least. Still a laugh all the way through the book no matter what area he writes in. Highly recommended

Brentman99 says

This is a series that grows on you with each additinal book. The characters are admittedly shallow, but they make me laugh all the same. This is not something you read to learn anything - just enjoy.

Jack says

Phule's gone missing and he's put an expensive android copy of himself in his place. They need his faithful servant to find a way to contact Willard and find out where the fool Phule has gone to, but nobody in Omega Company seems to know where to go.
